

BUDASKATE 2024

JUDGES DETAILS PER SKATER

BRONZE D LÁNYOK FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Flóra ANYISZONYAN	MAC	2	18.78	5.95	13.33	-0.50

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1Lz! ⁺ 1T+1Lo	!	1.50	-0.04	-1	0	-1								1.46	
2	CoSpBV		1.13	0.00	0	0	0								1.13	
3	1F		0.50	0.00	0	0	0								0.50	
4	1F+1T		0.90	0.00	0	0	0								0.90	
5	1Lz! ⁺ 1Lo*+REP	*	0.42	-0.06	-1	-1	-1								0.36	
6	ChSq1	F	3.00	-2.50	-5	-5	-5								0.50	
7	SSpB		1.10	0.00	0	0	0								1.10	
			8.55												5.95	
Program Components			Factor													
Composition			1.60	2.75	2.50	3.00										
Presentation			1.60	2.75	2.50	3.00										
Skating Skills			1.60	3.00	2.50	3.00										
Judges Total Program Component Score (factored)													13.33			

Deductions:	Falls	-0.50 (1)	-0.50
--------------------	-------	-----------	--------------

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Szylvia MÜLLER	JKO	1	16.17	6.58	9.59	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1S+1Lo+1T		1.30	-0.08	-2	-3	0								1.22	
2	CoSp		0.00	0.00	-	-	-								0.00	
3	1F		0.50	-0.03	-1	-1	0								0.47	
4	1F+1Lo		1.00	-0.02	0	-1	0								0.98	
5			0.00	0.00	-	-	-								0.00	
6	ChSq1		3.00	-0.33	-1	-1	0								2.67	
7	1Lze	e	0.48	-0.11	-3	-2	-2								0.37	
8	USpB		1.00	-0.13	0	-4	0								0.87	
			7.28												6.58	
Program Components			Factor													
Composition			1.60	2.00	1.75	2.50										
Presentation			1.60	2.00	1.75	2.50										
Skating Skills			1.60	1.50	1.75	2.25										
Judges Total Program Component Score (factored)													9.59			

Deductions:			0.00
--------------------	--	--	-------------

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	e	Wrong edge	!	Not clear edge	REP	Jump repetition
F	Fall						